

TIPPED REQUESTS

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INTRODUCTIONS

[PART 1]



Hello and welcome!

The purpose of this pdf is to give you a general idea about how much you should tip for your requested coat.

*I base my prices on hours of work:
6 euros/hour (or 1 euro/10 minutes)*

I will now introduce you to a couple concept and then make some examples that will help you understand:

Level of detail (LOD): it simply indicates how detailed a marking or a modifier can be. Higher LOD equals more working time, therefore, a higher tip.

I will use this parameter with all my next examples so you can figure out how detailed your requested coat is.

INTRODUCTIONS [PART 2]



Not Shaded



Shaded

Another crucial concept that will change the final price is Shading. As you can see in the example images above, a shaded marking is far more realistic than a not shaded one.

Shading takes a lot of time, therefore, you can choose if you want your markings to be shaded or not.

I will write the time difference between S (shaded) and NS (not shaded) in the next example images.



WHITE PATTERNS



LOD: Low / S: 2-3 hours / NS: 30 mins



LOD: Basic / S: 1-2 hours / NS: 20 mins

White Patterns such as Overo, Tobiano, Sabino, Splashed, etc. all take time to make. Basic LOD is always limited to socks and face markings which are the simplest white patterns to make, while the other LOD categories can be any white pattern; it just depends on how many details there are.



WHITE PATTERNS



LOD: Medium / S: 3-4 hours / NS: 45 mins



LOD: High / S: 5-7 hours / NS: 1 hour



LOD: Extreme / S: 8+ hours / NS: 2+ hours

White patterns + base colors are less time consuming to make, but, if you desire, you can combine white patterns with modifiers as well.



MODIFIERS



LOD: Low / 1 hour



LOD: Medium / 2 hours

Modifiers such as Roan, Dappling, Pangare, Dun, etc. all take additional time to make. Dun modifier could either be a Low or a Medium depending on how many stripes there are.



LOD: High / 3 hours



ADVANTAGES

- *Your request will be prioritized over the others and will be completed in a shorter amount of time;*
- *You can ask me to put your coat on a Custom model (made by me) or to make a new one*;*
- *You can ask me to keep your coat private (it will not be published in any mod) for the additional tip of 1 euro;*
- *You can ask me to make another coat if you're not satisfied with the initial result**.*

**Model making also takes time so I would ask for an additional tip for that as well.*

*** I will only consider the second coat as the one to publish/send.*



DISCLAIMER

Finally, you must know I can't legally ask for money as every Red Dead Redemption 2 element is protected by Copyright and owned by Rockstar.

The decision of tipping is entirely yours and I can only suggest a "fair" amount of money you should tip according to the amount of time I spend making your coat.

You're free to tip me whatever amount you can afford (I won't accept less than 1 euro for a tipped request). Though, keep in mind the amount of hours of work will always be proportional to the amount you tipped, therefore, if you tip a smaller amount than I suggested, the quality of the final product might be affected. For example, if I say that a certain coat should take 5 hours (proportional tip: 30 euros) and you tip me 10 euros, I will work for less than 2 hours.



CONTACT INFO

If you're interested in tipping a request, you can contact me in DM on Discord.

My user: reasylvia

Alternatively, you can contact me in DM on Instagram, although, I really prefer Discord.

Since every coat is different, I will only be able to judge how much time your request will take after I see what you have in mind. We will discuss about the final tip together as well.

